

# **Wellesbourne Primary and Nursery School**

# Art and Design Curriculum Map



	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
AUTUMN	3D WORK School Collage	3D WORK Sewing	PAINTING Cave Painting- Prehistoric Art	3D WORK Natural Materials mosaic	PAINTING / PRINTING Emoji prints- Romero Britto	3D-WORK Recycled Sculpture
SPRING	PAINTING Cold and Warm Colours	PAINTING Silhouette - Gokonga	DRAWING Self-Portraits	PAINTING Manga/Anime Poster	Drawing Pointillism & Cross Hatching- Van Gogh	PAINTING Graffiti Art- Banksy/Paul Curtis
SUMMER	DRAWING Line Drawing - Miro	DRAWING Observational Drawing – Paul Klee	3D WORK Greek Vase- clay sculpting	DRAWING Shadows- Cezanne	3D Work Wire Sculpture- Alexander Calder	DRAWING Perspective- Lowry

AUTUMN	SPRING	SUMMER
Know and understand: 3D Work- School Collage	Know and understand: Painting- Warm and Cold Colours	Know and understand: Drawing- Miro
Cut and tear paper and card for collages. Gather and sort materials they will need. Group materials by their properties e.g.	Choose to use thick and thin brushes as appropriate. Paint a picture of something they can see.	Use a variety of tools including pencils, crayons, pastels, felt tips, chalk, charcoal and other dry media.
warm, cold, shiny, smooth etc. Describe what they can see and like in the work of an artist.	Name the primary and secondary colours.	Begin to explore the use of line, shape and colour.
Ask sensible questions about a piece of art.	Repeat patterns, random or organised.	Describe what they can see and like in the work of an artist.
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AUTUMN	SPRING	SUMMER
Know and understand: 3D Work- Sewing	Know and understand: Painting- Gakonga Art	Know and understand: Drawing- Observational Drawings Paul Klee
Engage in cutting and sewing materials	Mix paint to create all the secondary colours.	Sketch to make quick records of something.
Use simple weaving with fabric and card.	Mix their own brown.	Experiment with visual elements; line,
Identify what they might change in their current work.	Make tones by adding white. Make shades by adding black.	shape, pattern, colour.
	Create a print using pressing, rolling, rubbing or stamping.	Use lines and tone to represent things seen, remembered or observed.
	Create a print like a designer.	Draw for a sustained period of time.

AUTUMN	SPRING	SUMMER
Know and understand: Painting- Cave Paintings	Know and understand: Drawing- Self Portraits	Know and understand: 3D Work- Greek Vase Clay Sculpture
Predict with accuracy the colours that they mix.	Make initial sketches as a preparation for painting.	Begin to sculpt with clay and other mouldable materials.
Know where each of the colours sits on the colour wheel.	Draw familiar things from different viewpoints.	Add onto their work to create texture and shape.
Use a range of brushes to create different effects	Plan, refine and alter their drawings as necessary.	Recreate 2D images in a 3D piece.
		Develop awareness of contrasts in textures and colour.
Create a background using a wash.	Use different media to achieve variations in line, texture, tone, colour, shape and pattern.	Use sketch books to express feelings about a subject describing likes and
Use sketch books to express feelings about a subject describing likes and dislikes.	Represent things seen, remembered or imagined and demonstrate improved accuracy when drawing people and faces.	dislikes.
	Use sketch books to express feelings about a subject describing likes and dislikes.	

AUTUMN	SPRING	SUMMER
Know and understand:	Know and understand:	Know and understand:
3D Work- Natural Materials Collage	Painting- Manga/Anime poster	Drawing- Shadows - Cezanne
Experiment with and combine different materials and processes to design and make 3D form.	Explore the effect on paint of adding water, glue etc.	Use research to inspire drawings from memory and imagination.
Use mosaic to produce a piece of art.	Be able to create all the colours they need to paint.	Explore relationships between line and tone, pattern and shape, line and texture.
Interpret stories, music, poems or other stimuli.	Print with 2-colour overlays.	Identify and draw the effect of light
Use printing or dying techniques to create		(shadows) on a surface, objects and people.
different textural effects.	Successfully use shading, tone and brushstroke to create mood and feeling.	
Use printing to represent the natural environment.		Begin to create technical drawings.
Collect images and information independently in a sketch book.	Explain art from other periods of history.	Alter and refine drawings and describe changes using art vocabulary
		Experiment with different styles which artists have used.

AUTUMN	SPRING	SUMMER	
Know and understand: Painting- Emoji Printing- Romero Britto	Know and understand: Drawing- Cross-Hatching – Van Gogh	Know and understand: 3D Work- Wire Sculpture- Alexander Calder	
Create all the colours they need and give names to the colours they have created.	Use a variety of source material for their work.	Plan a sculpture through drawing and other work.	
Express their emotions accurately through painting and sketches.	Work in a sustained and independent way from observation, experience and imagination.	Use fabrics to create 3D structures.	
Create printing blocks by simplifying an initial sketch book idea.	Explore the potential properties of the visual elements, line, tone, pattern, texture,	Use different grades of threads and needles.	
Use relief impressed methods.	colour and shape (e.g. cross hatch, pointillism etc.)	Use recycled, natural and manmade materials to create a piece of work.	
Create prints with three overlays.	Observe and use a variety of techniques to show the effect of light on objects and people (e.g. use rubbers to lighten, use pencils to show tone, use tones of the	Show understanding of shape, space and form.	
Use their sketchbooks to compare and discuss ideas with others.	same colour.)	Learn about the work of others by looking in books, the internet, visits to galleries and other sources of information.	
	Keep notes in their sketch books as to how they might develop their work further.		

AUTUMN	SPRING	SUMMER
Know and understand:	Know and understand:	Know and understand:
3D Work – Recycled Sculpture	Painting- Graffiti art- Banksy/Paul Curtis	Drawing- Perspective- LS Lowry
Look at 3D work from a variety of genres.	Print and overprint using a number of colours	Produce increasingly detailed preparatory sketches.
Recreate images in 2D and 3D looking at one area of experience, e.g. recreating a landscape painting, focus on textures.	Paint onto different materials and work with a range of media (e.g. pens, coloured pens, paints etc.)	Introduce the concept of perspective.
Experiment with a range of media to overlap and layer creating interesting colours, textures and effects.	Explain why they have chosen specific painting techniques and explain what their	Look at the effect of light on a shape from different directions.
Independently select materials and techniques to use to create a specific	own style is.	Manipulate and experiment with line, tone, pattern, texture, form, space, colour and shape.
outcome.	Look carefully at the methods they use and make decision about the effectiveness of printing methods.	Create computer created drawings.
Sketchbooks contain detailed notes about their working.		ereate computer created drawinge.
	Adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in their sketch books.	Identify artists who have worked in a similar way.