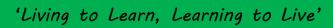
WELLESBOURNE PRIMARY AND NURSERY SCHOOL



Computing Curriculum Map





Computing Curriculum Map							
Term	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn	EYFS Children will develop ELG's with the use of ICT/ Computing skills that will enable them to become computer literate at an appropriate age Digital Literacy—Technology familiarisation	Technology Around us Digital Literacy Mouse and Keyboard Skills Information Technology	IT Around us Digital Literacy Word Processing Skills Information Technology	Flip a Clip Animations Information Technology Connecting Computers Digital Literacy	Stop Frame Animations Information Technology The Internet Digital Literacy	Systems and Searching Digital Literacy Flat —File Databases Information Technology	Sharing Information Digital Literacy Python 2: Ozaria Computer Science
Spring	Understanding the world— How things work Bee Bot's Sensible screen time PSED -Safety when using ICT equipment. Physical Development— children will develop fine mo-	Moving a Robot Computer Science Programming Animation Computer Science	Robot Algorithms Computer Science Programming Quizzes Computer Science	Pre-Reader Express Course Computer Science	Express Course Computer Science	Python 1: Code Combat Computer Science	3D Modelling Information Technology Web Page Creation Information Technology
Summer	tor skills so that they can use a range of tools competently, safely and confidently. Expressive Art and Design Explore, use and refine a variety of artistic effects to express their ideas and feelings.	Grouping Data Information Technology Digital Art Information Technology	Pictograms Information Technology Digital Music Information Technology	Branching Databases Information Technology Desktop Publishing Information Technology	Audio Production Information Technology Photo Editing Information Technology	Vector Graphics Information Technology Video Production Information Technology	Introduction to Micro-Bits Computer Science Pupil Project Information Technology